



REGLETA DE CONEXIONES

COMPONENTS SIDE			SOLDERING SIDE
+ 5 VCC	1	1	GND
+ 5 VCC	2	2	GND
+ VCC CONTADOR	3	3	+ 12 VCC SONIDO
1P SALTO	4	4	
1P DISPARO	5	5	
2P SALTO	6	6	1P IZQUIERDA
1P DISPARO	7	7	1P DERECHA
2P JUGADORES	8	8	
1P JUGADOR"	9	9	
E. MONEDAS A	10	10	2P IZQUIERDA
E. MONEDAS B	11	11	2P DERECHA
AZUL	12	12	CONTADOR A
ROJO	13	13	CONTADOR B
VERDE	14	14	
SINCRONISMO	15	15	SP (-) ALTAUOZ
+ 12 VCC SONID	16	16	SP (+) ALTAUOZ
GND SONIDO	17	17	+ 5 VCC
GND	18	18	+ 5 VCC

Corregir un polo de los cables de contador

COMPONENTES
18

DIP SWITCH 1

SW	1	2	3	4	5	6	7	8
AJUST CHART AND SWITCH TEST	OFF							
☒ PLAY	ON							
WITHOUT SOUND IN EXHIBITION		OFF						
WITH SOUND IN EXHIBITION		ON						
SPANISH (SPEECH)			OFF					
ENGLISH (SPEECH)			ON					
VERTICAL PLAY				OFF				
TABLE PLAY				ON				
COIN PLAY					OFF			
FREE PLAY					ON			
90.000 PTS ROBOT EXTRA						OFF		
60.000 PTS ROBOT EXTRA						ON		
FASE 3 DIFFICULT							OFF	
FASE 3 EASY							ON	
☒ COIN MODE A								OFF
☐ COIN MODE B								ON
STANDARD SETTING	ON	OFF	ON	OFF	OFF	OFF	ON	OFF

ON OFF ON OFF OFF OFF ON OFF

DIP SWITCH 2

SW	1	2	3	4	5	6	7	8
COIN CASE 4	OFF	OFF						
COIN CASE 3	ON	OFF						
COIN CASE 2	OFF	ON						
☒ COIN CASE 1 <i>1 moneda 1 partida</i>	ON	ON						
5 ROBOTS			OFF	OFF				
4 ROBOTS			ON	OFF				
3 ROBOTS			OFF	ON				
2 ROBOTS			ON	ON				
VERY DIFFICULT					OFF	OFF		
DIFICULT					ON	OFF		
EASY					OFF	ON		
MORE EASY					ON	ON		
MINIMUN OF MONSTERS							OFF	
MAXIMUN OF MONSTERS							ON	
☒ PLAY								OFF
STOP *								ON
STANDARD SETTING <i>(condición Normal)</i>	+	+	ON	ON	ON	ON	OFF	OFF

* STOP MODE 1P= STOP
2P= START

ON ON OFF ON OFF ON OFF OFF